



# Max De Doncker

## UX/UI Designer

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Zelem/Halen

Music

Dog/cat dad

Airsoft

Binge-watcher

UX/UI designer, passionate about design and especially **UI design**. Due to my **curious nature** I want to stay up-to-date with the latest and greatest features and technologies which I can use to improve my designs.

I have a **user-friendly mindset** and always design with the end-user in mind. **Usability** and **responsiveness** are a must. I've worked for a variety of clients, from smaller agencies to big insurance companies.

Because of my **multimedia background**, I have a wide range of skills from the creation and refinement of wireframes to prototyping and deliverable of a **pixel-perfect end result** to the development-department. I try to use all of these skills to convert my ideas into pixels.



## EDUCATION & RELEVANT TRAININGS

2022	User Experience Design	The Team W, Inc.
2022	Web accessibility, the basics	The A11Y Collective
2022	Accessible design, the basics	The A11Y Collective
2015	Webdesign	Syntra AB

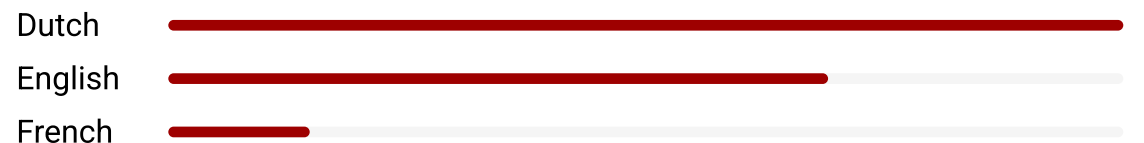


## RELEVANT UI DESIGN SKILLS

- UI design
- Graphic design
- Wireframing
- User centered design
- Responsive Web design
- User needs analysis
- (Clickable) Prototyping
- Presentations/reporting
- Design documentation
- User Flows
- Design Systems
- Adobe CC Suite
- Accessibility
- Component Library
- Image editing
- InVision
- Sketch
- Figma



## LANGUAGES



## RECENT RELEVANT WORK EXPERIENCE

2022 - Present **UX/UI Designer** Ordina Belgium

Currently I am working at Ordina Belgium as a UX/UI Designer, more specifically on the ACCG-project. Here I am responsible for the design-process of their new customer web-application. I am at all times in connection with the UX and development-team. Completing new user stories from concept to development-delivery.

User needs/requirements analysis

UI Design

Clickable Prototyping

Presentations & reporting

Design documentation

Component Library

Design System

UX Design

2018 – 2022 **Webdesigner & Front-end developer** AG Insurance

During my time at AG Insurance I was responsible for a variety of tasks and projects. Most of the time I was provided with the high-fidelity wireframes which I had to translate to a pixel-perfect final UI design. I was constantly in contact with the development team and of course the client.

User needs/requirements analysis

UI Design

Clickable Prototyping

Presentations & reporting

Design documentation

Bannering

Image editing

Component Library

2018 **UX/UI Designer & Project lead** Royal Crown

I was project lead and designer for the whole design-process of their client portal. After a user needs analysis, we decided to work with a dashboard-style design containing several custom blocks for Royal Crown where they can push custom messages and/or products in the picture. A complete project was delivered to their development team, from low-fidelity wireframe to end-result.

User needs/requirements analysis

UI Design

Clickable Prototyping

Presentations & reporting

Design documentation

Wireframing

Follow-up

2015-2022 **Senior Web- & motiondesigner** Typografics

As a webdesigner at Typografics my main task was to create user-friendly and responsive web designs. I designed the designs for organizations such as AG Insurance, SVK, Acerta, Tervias, Royal Crown, Brady, EasyLaundry, Altez, LG-Beton, Meco Metal, ... Depending on the project, I also provided custom bannering, image editing or icon designs.

Other tasks varied from motion design in Adobe AfterEffects to image editing in Adobe Photoshop.

User needs/requirements analysis

UI Design

Clickable Prototyping

Presentations & reporting

Design documentation

Wireframing

Follow-up

Motion design

Image editing